### Year 7. Home Learning Project

# Drawing Project No.1. Line & Texture

You have 2 weeks to work on this project: Monday 1<sup>st</sup> October – Friday 12<sup>th</sup> October

#### **Hand in Date:**

#### **Initial Research: Texture**

What is Texture? Write out a definition in your own words.

How do Artists show Texture in their work? Find examples and describe them. You may also use a picture of the Art work to help you describe it. You should also use the word bank and the Art Dictionary which can be found under the 'Art' section on the School Learning Platform.

#### **Artist Research - Mervyn Peake**

Mervyn Peake is an artist who used interesting textures in his work.



**Research his life**. Ask yourself the **5 W**'s. What did he draw? Where were his drawings used?

**Find four examples of his work** – write a description of each image and the kinds of texture used in his drawing.

**Complete a drawing** of at least one of Mervyn Peake's work.

#### **Practical Tasks**

- 1. Complete **Task 1** on the Texture worksheet, Ensure you look very carefully at the textures before you draw them in the boxes.
- 2. Textures can also be created by making rubbings, lay thin paper over textured surface and rub with soft pencil or a crayon. What kinds of surfaces or objects would have interesting textures?

  Make at least 8 rubbings of different textures and describe what these textures look like.
- 3. Complete **Task 2** on the Texture work sheet, You are going to complete the country scene using:

textures you have practised.

textures you have seen in Mervyn Peake's work;

textures you have created in your rubbings.

textures you might have learnt in class. Make sure your textural patterns try to represent the objects in the picture.

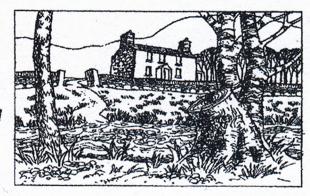
4. Write a brief description of your finished drawing describing your feelings about it and why you like it or not. Try to use appropriate Art vocabulary where necessary.

You must bring in your completed project in the date specified by your teacher.

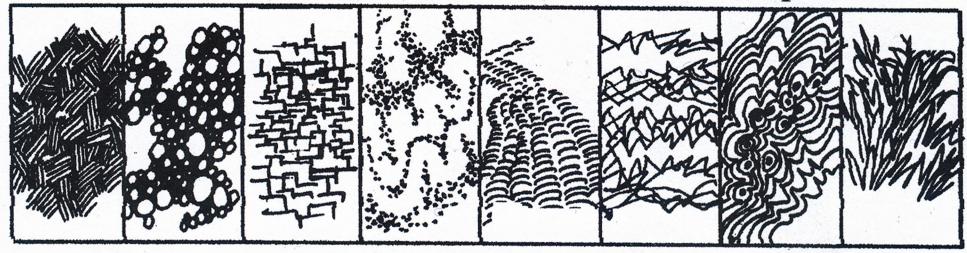
**Presentation** How would you present this work? Consider two different ways of presenting this work to others in the future.



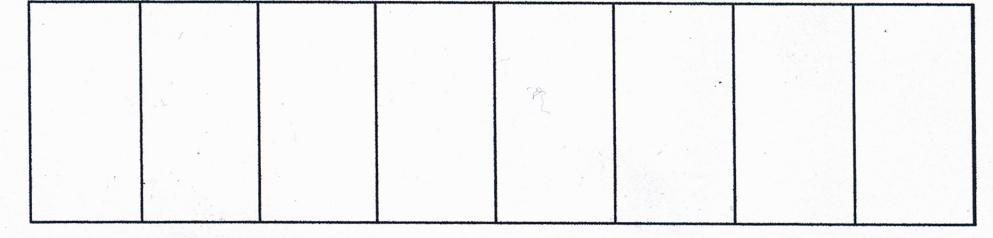
## TEXTURE



Texture is the way things feel. Here are some examples...



Task 1: Now you try making some textures in these boxes.



Task 2: Add some of the textures you have made to this picture.

